

BATTLETECH™

OMNIMECH RECORD SHEET

'MECH DATA

Type: Archangel C-ANG-OS Caelestis

Movement Points:

Walking: 3

Running: 5

Jumping: 0

Engine Type: 300 Compact

Tonnage: 100

Tech Base: Mixed

Rules Level: Standard

Role: Juggernaut

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	ER Small Laser (C)	LA	2	5 [DE]	—	2	4	6
1	Thunderbolt 10	RA	5	10[M]	5	6	12	18
1	Binary Laser (Blazer) Cannon	LT	16	12 [DE]	—	5	10	15
1	Binary Laser (Blazer) Cannon	RT	16	12 [DE]	—	5	10	15
1	C3i	CT	—	[E]	—	—	—	—
2	ER Medium Laser (C)	CT	5	7 [DE]	—	5	10	15
2	ER Flamer (IS)	HD	4	2 [DE,H,AI]	—	3	5	7

Ammo: (Thunderbolt 10) 6

BV: 2,026



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- ER Small Laser [Clan]
- ER Small Laser [Clan]

1-3

- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Roll Again
- Roll Again
- Roll Again

4-6

Left Torso

- Binary Laser (Blazer) Cannon
- Binary Laser (Blazer) Cannon
- Binary Laser (Blazer) Cannon
- Binary Laser (Blazer) Cannon
- Double Heat Sink
- Double Heat Sink

1-3

- Double Heat Sink
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Life Support
- Sensors
- Small Cockpit
- Sensors
- ER Flamer
- ER Flamer

1-3

Center Torso

- Compact Fusion Engine
- Compact Fusion Engine
- Compact Fusion Engine
- Compact Gyro
- Compact Gyro
- C3i

- C3i
- ER Medium Laser [Clan]
- ER Medium Laser [Clan]
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

4-6

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Thunderbolt 10
- Thunderbolt 10

1-3

- Ammo (Thunderbolt 10) 6
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Roll Again
- Roll Again

4-6

Right Torso

- Binary Laser (Blazer) Cannon
- Binary Laser (Blazer) Cannon
- Binary Laser (Blazer) Cannon
- Binary Laser (Blazer) Cannon
- Double Heat Sink
- Double Heat Sink

1-3

- Double Heat Sink
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

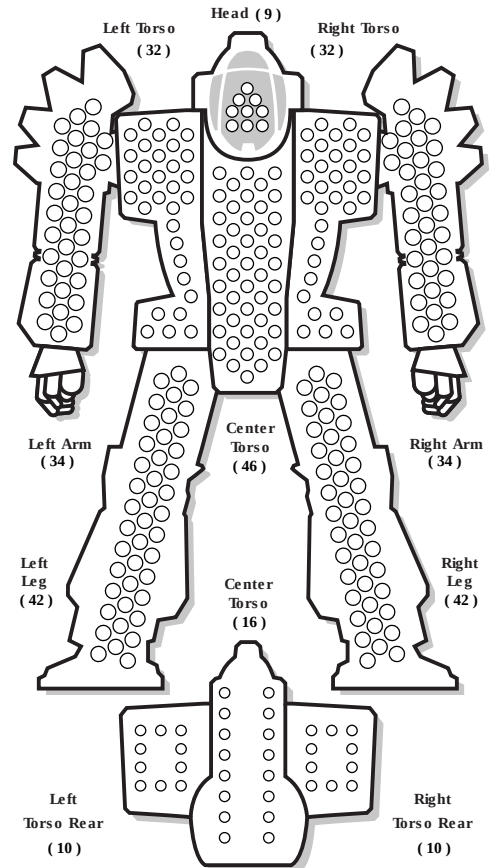
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

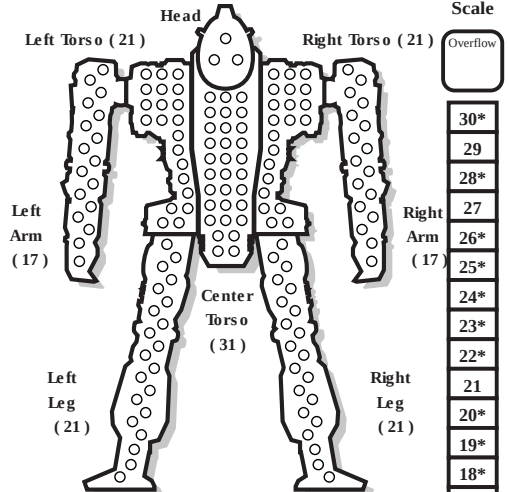
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 17 (34)
30	Shutdown	○○○○
28	Ammo Exp, avoid on 8+	○○○○
26	Shutdown, avoid on 10+	○○○○
25	-5 Movement Points	○○○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp, avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp, avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○○○
14	Shutdown, avoid on 4+	○○○○
13	+2 Modifier to Fire	○○○○
10	-2 Movement Points	○○○○
8	+1 Modifier to Fire	○○○○
5	-1 Movement Points	○○○○